TEACHING CLASSICS IN THE DIGITAL AGE

Digital media provide new possibilities for teaching and outreach in Classics. But how can we best make use of the new technologies, both at university and in communicating with the broader public? The conference Teaching Classics in the Digital Age aims at presenting current approaches to digital teaching and sharing best practices by bringing together different projects and practitioners from all fields of Classics (including Classical Archaeology, Greek and Latin Studies and Ancient History). Furthermore, it aims at starting a discussion about principles, problems and the future of teaching Classics in the 21st century within and beyond its single fields.

We consider the following as key questions:
- How can digital methods and research approaches be implemented in teaching at university level?
- Which technical possibilities are suitable for digital teaching and how can they be used successfully?
- What are the limitations of and obstacles for applying digital teaching methods in Classics?
- How can digital methods help us to reach out to teachers and students at primary and secondary schools as well as to the broader public?
- How can digital methods contribute to the dissemination of Classics as part of a lifelong education?

The virtual meeting room is accessible under https://us02web.zoom.us/j/82377778816 (ZOOM Meeting-ID: 823 7777 8816) by entering the password 150620.

Participation in the conference is free. In order to estimate the required technical capacities, please register at feuser@klassarch.uni-kiel.de and/or kwesselmann@email.uni-kiel.de.

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ANCIENT CITIES
ERASMUS+ Project

Creating a Digital Learning Environment on Cultural Heritage

Teaching Classics in the Digital Age
International Conference
15/16 June 2020

Monday, 15 June

9:00-9:15 | Welcome and short introduction
Consortium Ancient Cities

I: Tools and Platforms

Chair: Alain Duplouy

9:15-9:45 | Classics at the HOOU: Three Examples of E-Learning from the University of Hamburg | *Justine Diemke, Nadine Leisner & Alexandra Trachsel (Hamburg)*

9:45-10:15 | Learning Greek and Latin with digital annotation: the Euporia4Education project | *Gloria Mugelli, Giulia Re, Andrea Taddei & Federico Boschetti (Pisa)*

10:15-10:45 | Modeling the Cosmos. A Novel Digital Humanities Research and Teaching Environment for the History of Ancient Astronomy | *Luca Beisel (Berlin)*

10:45-11:00 Coffee Break

11:00-11:30 | Natural Language Processing for the Classics | *Konstantin Schulz (Berlin)*

11:30-12:00 | VERGILIUS. Creating a collaborative platform for studying and promoting the heritage of the University Paris 1 Panthéon-Sorbonne | *Vincenzo Capozzoli (Paris)*

12:00-12:30 | Tools for Digital Classical Philology | *Monica Berti (Leipzig)*

12:30-13:30 Lunch

II: Teaching Digital Classics: Practice Examples

Chair: Mantha Zarmakoupi

13:30-14:00 | Success Factors for Competence-based Approaches to Teaching Museum Studies in the Digital Age – Insights into blended learning formats at museOn | weiterbildung & netzwerk | *Antje-Sophie Menschner & Dorthe Hutz-Nierhoff (Freiburg)*

14:00-14:30 | Practicing Science Communication in Digital Media | *Katharina Meinecke (Vienna)*

14:30-14:45 Coffee Break

14:45-15:15 | New methods for old questions? A critical approach to research and teaching methods in Digital Classics | *Marie Revellio (Konstanz)*

15:15-15:45 | Classical Studies for the new millennium: traditional material through new methods and perspectives | *Eleni Bozia (Gainesville, FL)*

15:45-16:15 | Mapping Cicero's Letters: Digital Visualizations in the Classics Classroom | *Micah Myers (Gambier, OH)*

Tuesday, 16 June

9:00-9:30 | Keynote Lecture
Heidrun Allert (Kiel)

III: How To Teach Digital Classics

Chair: Katharina Wesselmann

9:30-10:00 | The international teaching project Ancient Cities | *Consortium Ancient Cities*

10:00-10:30 | Simulating Digital Classics in Classical Teachings: A New Approach for New Demands in Classical-Archaeological Education | *Corinna Reinhardt & Torsten Bendschus (Erlangen-Nürnberg)*

10:30-10:45 Coffee Break

10:45-11:00 | A New Way of Teaching Ancient History: The Case of the Bachelor of Education in the University of Seville | *Fernando Lozano, Alfonso Álvarez-Ossorio & Anthony Álvarez-Melero (Sevilla), Víctor Sánchez (Córdoba)*

III: Visualization and Teaching

Chair: Michael Blömer

11:00-11:30 | 3D modeling and VR for archaeologists. Experience in the use of new technologies in university teaching | *Sebastian Hageneuer (Köln)*

11:30-12:00 | Recogito, by Pelagios: a collaborative tool for annotating texts and maps (and linking data) | *Elton Barker (Milton Keynes) & Valeria Vitale (London)*

12:00-13:00 Lunch

13:00-13:30 | Mapping ancient Rome and teaching 3D technologies. Paul Bigot's bronze model at the *Institut d'art et d'archéologie* of Paris | *Chloé Thorel & Nikolaos Arvanitis (Paris)*

13:30-14:00 | Ancient languages and the modern learner: the effective use of digital resources in the Latin classroom | *Ian Colvin & Lisa Hay (Cambridge)*

14:00-15:00 | Final Discussion