

SESSION #250

Game changer. Narratives of belonging and mobility in terms of new methods and technologies

The last few decades have shown how new technologies and methods are rapidly changing working methods in archaeology. Through the systematic development of analog and digital data, significantly larger amounts of information can be processed, visualized, and interpreted. There is no doubt, that this is transforming and creating entire research fields, e.g. in archaeometry, geophysics, or image sciences. However, to what extent do these technologies affect theoretical approaches and our perspectives on long-standing narratives?

The emphasis of the session is on theoretical conceptualization. In light of the background outlined above, the session will address the question of how new methods and technologies produce, maintain and change established narratives of belonging and mobility in archaeology. We are looking for contributions that deal with the significance of materiality regarding transportable topographies, shared technological knowledge or image transfer in the aforementioned contexts and the diverse overlaps of socio-spatial practice and meaning. Interdisciplinary contributions from all disciplines of ancient studies discussing different geographical areas and architectures or objects from different periods are most welcome.

KEYWORDS:

NARRATIVES - THEORETICAL CONCEPTUALIZATION - MOBILITY - BELONGING -
MATERIALITY - NEW TECHNOLOGIES

THEME AND SESSION FORMAT:

7. INTERACTION, CONNECTIVITY AND MOBILITY; REGULAR SESSION

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